|  |
| --- |
| **Triangle** |
| side1: double  side2: double  side3: double |
| +Triangle()  +Triangle(side1: double, side2: double, side3: double)  +getArea(side1: double, side2: double, side3: double): double  +getPerimeter(side1: double, side2: double, side3: double): double  +toString() |

|  |
| --- |
| **GeometricObject** |
|  |
|  |